Tentei no Souther



Alignment : Chaotic Evil Race : Human Class : Martial Artist,Overlord

1. Southern Cross : launches a 20 damage attack against a single target.If the target uses an attack the same turn it is instantly hit before its attack(this is always faster) .If he didnt then it is hit during its next turn with regular speed but does not count as an ability (you can take other Actions normally next Turn ) .Ranged

2. Nanto Hooken : Hits first dealing 30 damage to a single target.Hits Flying.Melee

3. Emperors Body : write down on 3 peaces of paper 3 symbols of circle,square,triangle and x you can repeat any symbol any number of times but only one Symbol per piece of paper.Whenever your opponent attacks he guesses one symbol , then reveal one paper of his choice if it is the correct symbol he deals normal damage if it is not the correct symbol he deals only 1/2 damage and this is not absorbtion. After guessing regardless if the symbol was correct or not that paper is discarded and can not be used again .Passive

4. Speed Aura : For the next 2 turns after this one all your actions hit first,stacks with other hits firsts.Shield

Nanto Hooken Ougi Tensho Jouji Ho ( South Star Seacret Technique : Soaring Phoenix) : 1+2 Souther enters Phoenix Emperor stance and gains Flying permanently as long as he is in this stance.He may from the next turn onward skip an action to deal 60 damage to a single target with a melee attack.He can repeat this any number of times per Round but only once per turn as long as he is in this Stance and is Flying.If he looses Flying he may choose to regain it at the start of the next turn.Stance,Melee attack

\* If stunned in this Stance he looses Flying the turn he is stunned